

3rd/4th Grade

(4) 8-min quarters

Substitutions at 4-minute mark of each quarter, unless injury

10-15 second grace period

3 Timeouts per team – Can only use 2 per half

First half of game must be man-2-man defense (***Starts in January***)

One Warning, after that a team foul

No full-court defense until January (*Defense must be behind back-court 3-pt line*) ***NO Double Teaming. Only last 2 mins in 4th quarter.***

No full-court defense until 2nd half of game and/or up by 15+ points

The ball must be over the back-court 3-pt line to steal

One Full-court defense violation warning - *Afterwards, Team foul issued for each occurrence.*

3 seconds called after 5 seconds

(2) Foul shots at the 5th foul (each quarter)

Foul shots can be taken at first hash. Player may jump over line.

No 3-pt shots

2-min OT. If still tied, game ends in tie. Playoffs – additional 2-min OT.

One additional timeout per OT

Any 5 players can play. No play time restrictions

3-Min Halftime

Referee Time Out for Substitutions, when needed

5th/6th Grade

(4) 8-min quarters

Substitutions at 4-minute mark of each quarter, unless injury

10-15 second grace period

3 Timeouts per team – Can only use 2 per half

First half of game must be man-2-man defense

One Warning, after that a team foul

No full-court defense allowed until 4th quarter

No full-court defense if team is up by 15+ pts

One defense violation warning in the first half- *Afterwards, Team foul issued for each occurrence.*

3 seconds called after 4 seconds

(2) Foul shots at the 5th foul (each quarter). No crossing FT line.

3-pt shots allowed

2-min OT. If still tied, game ends in tie. Playoffs – additional 2-min OT.

One additional timeout per OT

Any 5 players can play. No play time restrictions

3-Min Halftime

Referee Time Out for Substitutions, when needed

7th/8th Grade & (Senior Division)

(4) 8-min quarters

Substitutions at 4-minute mark of each quarter, unless injury

10-15 second grace period

3 Timeouts per team – Can only use 2 per half

First half of game must be man-2-man defense

One Warning, after that a team foul

Full- court defense allowed (up to 15-pt lead)

One defense violation warning

Afterwards, personal foul on violator

3 seconds called after 3 seconds

(2) Foul shots at the 5th foul (each quarter). No crossing FT line.

3-pt shots allowed

2-min OT. If still tied, game ends in tie. Playoffs – additional 2-min OT.

One additional timeout per OT

Any 5 players can play. No play time restrictions

3-Min Halftime

Referee Time Out for Substitutions, when needed